

# Caring for Patients: Beyond Just Complexity

Francesco Giordani  
Elicsir Foundation

4th Orthogonal Weekend - Procida, May 2026

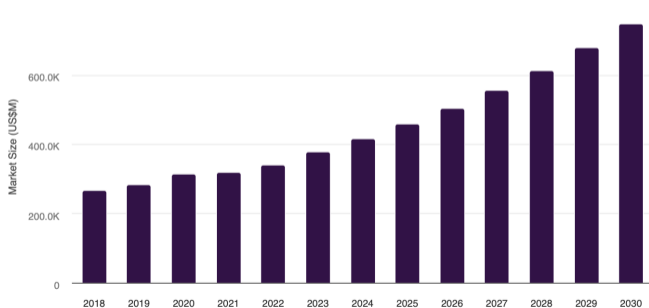
# Home Healthcare Routing and Scheduling Problem

Why is Home Healthcare relevant?

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- market proof (after COVID-19)

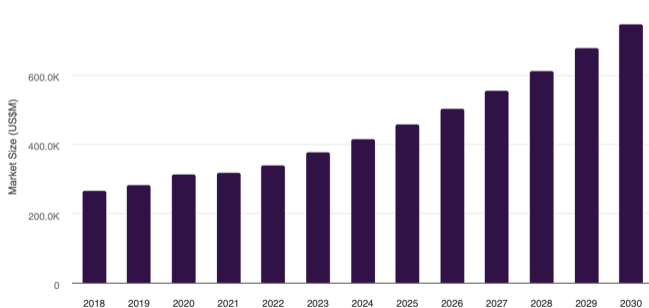
Global home healthcare market, 2018-2030 (US\$M)



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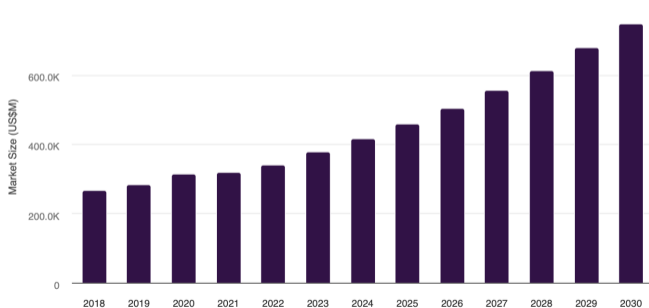
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## Why is Home Healthcare relevant?

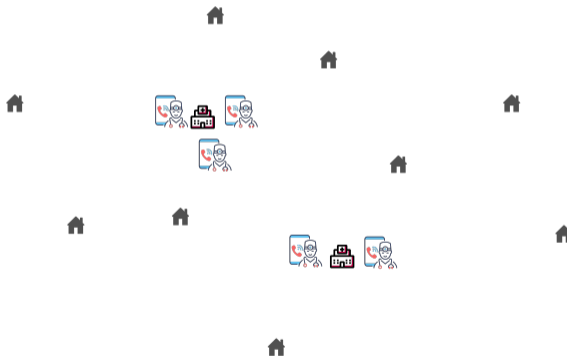
- market proof (after COVID-19)
- old people necessities
- more sustainable

Global home healthcare market, 2018-2030 (US\$M)

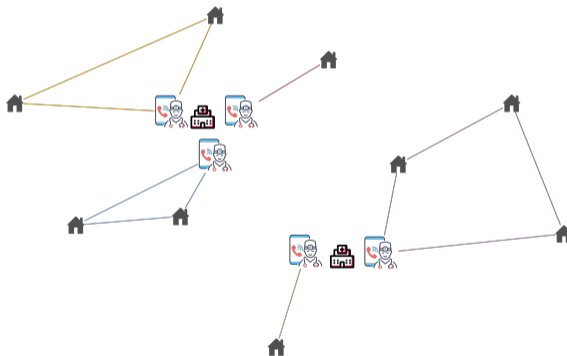


- **1st goal:** optimal routes for caregivers to visit patients

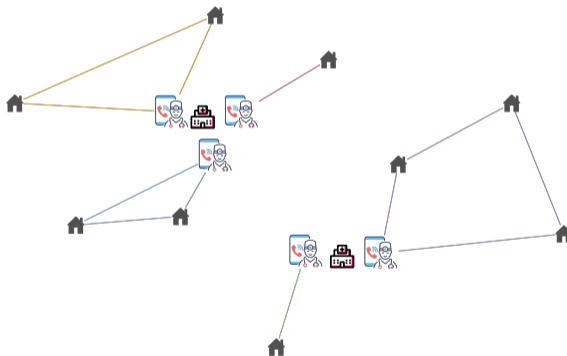
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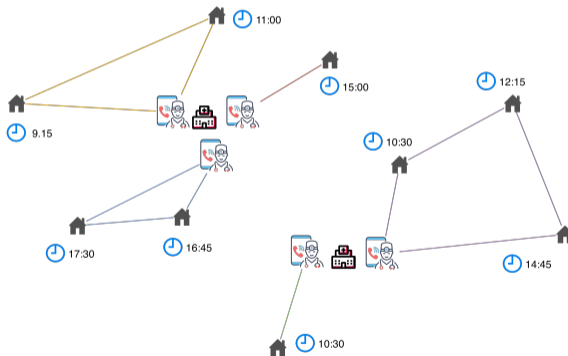
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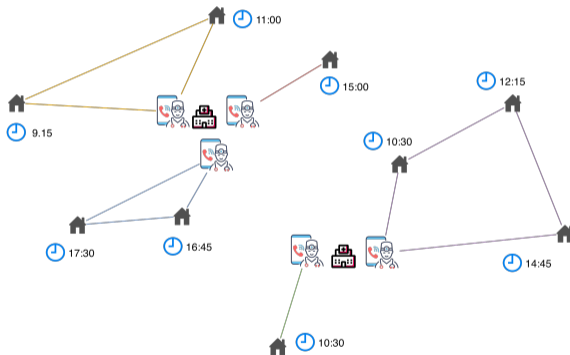
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- **2nd goal:** optimal routes schedule



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But it's more complex than it seems!

[Mankowska, Meisel, and Bierwirth, 2014][1]

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- Patients
  - Home location
  - Time window
  - Needed service(s): either one or two  
(two services can be simultaneous or sequential)

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- Objectives
  - 1 Total travel distance of caregivers
  - 2 Tardiness at patients (total and highest)

# Problem Definition

[Ceschia et al., 2025][2]

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- Objectives
  - 1 Total travel distance of caregivers
  - 2 Tardiness at patients (total and highest)
  - 3 Total overtime of caregivers
  - 4 Total waiting time at patients' locations
  - 5 Maximum idle time of caregivers
  - 6 Penalties for patients' preferences
  - 7 Penalties for caregivers skipping lunch break
  - 8 Penalties for not visiting optional patients

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- spend less (time and money)

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- improve quality of care and quality of work
- reduce pollution

# Theory of Mathematical Programming

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	Exact Methods	Metaheuristics
<b>Goal</b>	Absolute mathematical perfection	"Good enough, fast enough"
<b>Mechanism</b>	Systematic exploration	Strategic, guided search
<b>Pro</b>	Provides mathematical proof of optimality	Highly scalable; designed to escape local optima
<b>Con</b>	"Combinatorial explosion" (NP-hard)	Cannot guarantee or prove the absolute optimum

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$$\text{Matheuristic} = \text{Mathematical Programming} + \text{Metaheuristics} \quad (1)$$

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**Goal:** merging the **precision** of exact methods with the **strategic search** of heuristics

# Simulated Annealing

S. Kirkpatrick; C. D. Gelatt; M. P. Vecchi, 1983 [4]

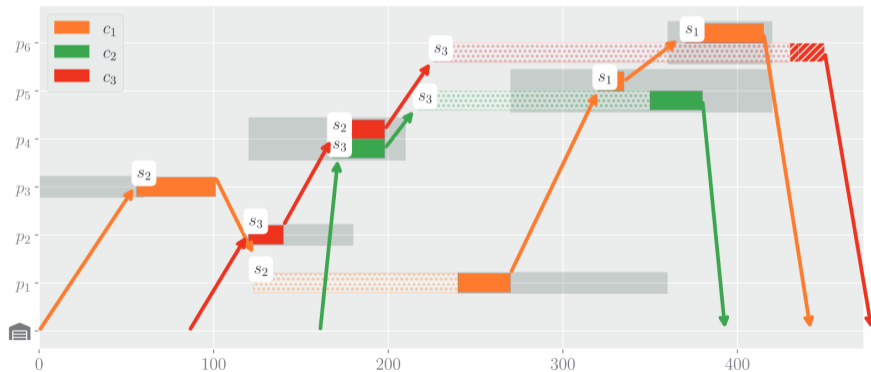
Finding a solution fastly:

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1 Patients global ordering:  $\Pi = [3, 2, 4, 1, 5, 6]$

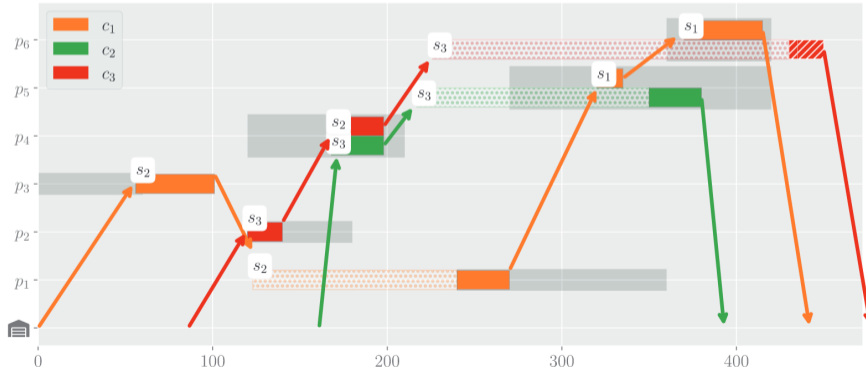
Finding a solution fastly:

- 1 Patients global ordering:  $\Pi = [3, 2, 4, 1, 5, 6]$
- 2 Assigned caregivers:  $\Theta = [(1, ), (3, ), (1, ), (3, 2), (1, 2), (1, 3)]$



Finding a solution fastly:

- 1 Patients global ordering:  $\Pi = [3, 2, 4, 1, 5, 6]$
- 2 Assigned caregivers:  $\Theta = [(1, ), (3, ), (1, ), (3, 2), (1, 2), (1, 3)]$
- 3 Scheduling procedure: "at the earliest" (deterministic)



## Initial solution

- 1 random  $\Pi$
- 2 random  $\Theta$  (satisfying abilities)
- 3 scheduling deterministic procedure

## Local Neighborhoods operators

- MovePatient  $\Pi = [3, 2, 4, 1, 5, 6] \rightarrow [3, 4, 2, 1, 5, 6] \rightarrow$  new solution (local)
- SwapPatients
- InRouteSwap

- 1: **Initialize:** initial sol  $s_{init}$ , temperatures  $T_{init}, T_{final}$ , number of iterations  $I$ , cooling rate  $\alpha$
- 2: **while**  $T > T_{final}$  **do**
- 3:     **for**  $i \in I$  **do**
- 4:         Random neighbor solution  $s'$
- 5:         Cost difference:  $\Delta F \leftarrow \text{Cost}(s') - \text{Cost}(s)$
- 6:         **if**  $\Delta F \leq 0$  **then**
- 7:              $s \leftarrow s'$
- 8:         **else**
- 9:              $s \leftarrow s'$  with probability  $e^{-\Delta F/T}$
- 10:      $T \leftarrow \alpha \cdot T$
- 11: **return** best solution found overall

## Pros

- Fast
- Simple to implement
- Can escape local minima

## Cons

- No guarantee of optimality
- Global search not efficient

# Mixed Integer Linear Programming

## Problem definition

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax \leq b \\ & && x_i \in \mathbb{R} \quad \forall i \\ & && x_i \in \mathbb{Z} \quad \forall i \in I \end{aligned}$$

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TRANSACTIONS  
IN OPERATIONAL  
RESEARCHIntl. Trans. in Op. Res. 0 (2025) 1–47  
DOI: 10.1111/itor.70140

## A unified formulation for home healthcare routing and scheduling problems

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### Abstract

Home Healthcare is an essential component of healthcare systems, where caregivers visit patients' homes to deliver services. While presenting advantages with respect to institutional care, such as being cost-effective and alleviating family burdens, it presents challenges in scheduling and routing caregivers efficiently. While

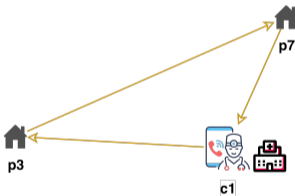
## Minimize

- 1 Total time distance travelled by the caregivers
- 2 Total tardiness (delay) in treatments for all patients
- 3 Maximum tardiness in treatments for all patients
- 4 Total overtime carried out by the caregivers
- 5 Total waiting time at patients' locations spent by the caregivers
- 6 Maximum idle time over all caregivers
- 7 Total absolute deviation of working time of caregivers with respect to the average working time
- 8 Total penalty paid due to patients visited by caregivers different from the preferred ones
- 9 Total penalty accumulated by caregivers who are skipping their lunch breaks
- 10 Total penalty accumulated by not visiting optional patients

$$\begin{aligned} \min \lambda_1 & \left( \sum_{i \in C'_0} \sum_{j \in C_0, j \neq i} d_{ij} \sum_{v \in V_i \cap V_j} x_{ij}^v + \sum_{v \in V_{lb}} b_v \right) + \lambda_2 \sum_{i \in C} z_i \\ & + \lambda_3 D_{max} + \lambda_4 \sum_{v \in V} y_v + \lambda_5 \sum_{i \in C} w_i + \lambda_6 H_{max} + \lambda_7 \sum_{v \in V} s_v \\ & + \lambda_8 \sum_{i \in C} \sum_{v \in V, v \notin P_i} (1 - x_{ii}^v) + \lambda_9 \sum_{v \in V_{lb}} x_{c_v^{lb} c_v^{lb}}^v + \lambda_{10} \sum_{i \in C_{opt}} v_i \end{aligned} \quad (2)$$

$$x_{ij}^v = \begin{cases} 1 & \text{if caregiver } v \text{ travels from patient } i \text{ to patient } j \\ 0 & \text{otherwise} \end{cases} \quad (3)$$

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$$x_{0,3}^1 = 1 \quad x_{3,7}^1 = 1 \quad x_{7,0}^1 = 1$$

For each caregiver  $v$  and each location  $i$ , exactly one  $x$  variable must be active (partitioning constraint)

$$\sum_{j \in C_0^v} x_{ji}^v = 1 \quad v \in V, i \in C_0^v, \quad (4)$$

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However, the complete model has

- 19 sets
- 12 parameters
- 12 variables
- 20 constraints
- too many (read the paper if you want)

## Pros

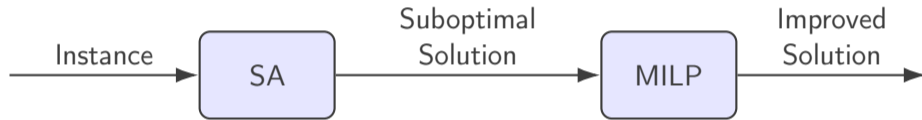
- Optimality guarantee

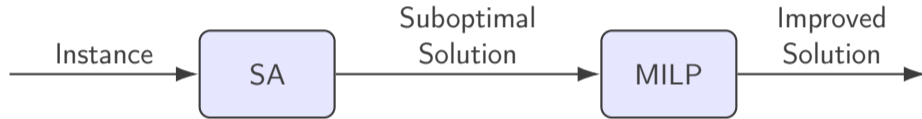
## Cons

- Can be very slow for large instances

ID	Features					SA	MILP	
	Patients	Caregivers	Services	Double Service Patients	Optional Patients	UB	UB	t [s]
i-054	200	30	220	10%	10%	<b>65188</b>	-	-
i-077	100	17	120	20%	20%	<b>16164</b>	-	-
i-083	70	11	98	40%	0%	<b>12831</b>	-	-
i-100	25	5	35	40%	0%	15119	<b>14722</b>	3600
i-116	10	4	13	30%	60%	17393	<b>16973</b>	1.0
i-126	200	32	260	30%	20%	<b>47475</b>	-	-
i-134	15	3	17	13%	60%	15820	<b>15616</b>	1000
i-164	200	27	240	20%	0%	<b>58873</b>	-	-
i-167	100	13	109	9%	100%	<b>13805</b>	-	-
i-175	450	63	539	20%	0%	<b>34014</b>	-	-
i-185	340	62	442	30%	20%	<b>26591</b>	-	-
i-219	100	18	130	30%	20%	<b>11086</b>	-	-
i-235	25	6	44	76%	48%	<b>6021</b>	7242	3600
i-247	25	5	32	28%	48%	21186	<b>19507</b>	3600
i-250	190	26	217	14%	30%	<b>28639</b>	-	-
i-263	250	42	324	30%	20%	<b>36933</b>	-	-
i-272	170	26	194	14%	50%	<b>27672</b>	-	-
i-316	25	5	50	100%	0%	<b>10196</b>	10270	3600
i-360	200	35	300	50%	20%	<b>46205</b>	-	-
i-369	75	13	97	29%	20%	<b>25225</b>	-	-
i-406	100	18	130	30%	50%	<b>25260</b>	-	-
i-414	70	11	98	40%	0%	<b>33457</b>	-	-
i-416	400	46	400	0%	0%	<b>41009</b>	-	-
i-446	75	13	111	48%	20%	<b>21463</b>	-	-

Best of both worlds?

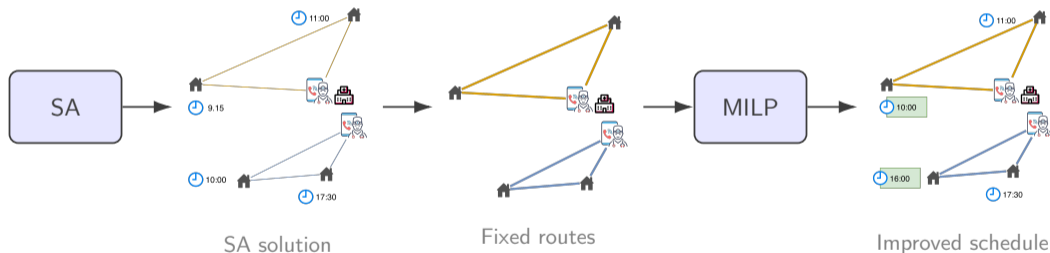




2 approaches:

- **Hard** Warm Start
- **Hint** Warm Start

Fix  $x_{ij}^v$  using SA solution, let MILP optimize scheduling



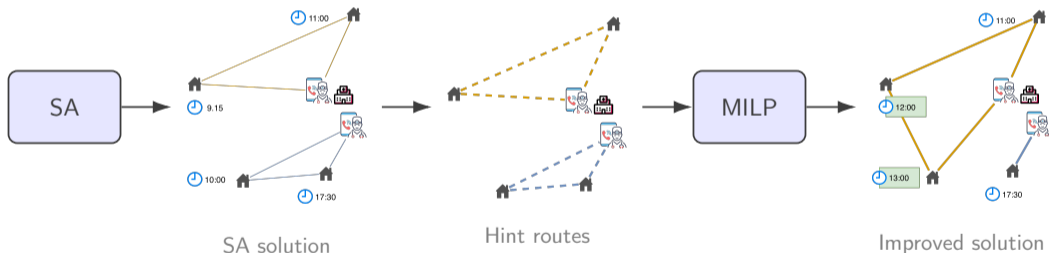
## Pros

- Fast

## Cons

- Less flexibility (improving only schedule, suboptimal)

Initialize  $x_{ij}^v$  using SA solution, let MILP optimize both routing and scheduling



## Pros

- **Optimality guarantee** (if MILP converges)

## Cons

- Faster than MILP alone, but **still slow**

ID	SA	MILP		Hard WS		Hint WS	
	UB	UB	t [s]	UB	t [s]	UB	t [s]
i-054	65188	-	-	64543	1.16	<b>64026</b>	3600
i-077	16164	-	-	15834	1.08	<b>15546</b>	3600
i-083	12831	-	-	12655	0.51	<b>12384</b>	3600
i-100	15119	<b>14722</b>	3600	15053	0.04	14887	3600
i-116	17393	<b>16973</b>	1.0	17393	0.00	<b>16973</b>	1
i-126	47475	-	-	<b>47024</b>	3600.21	<b>47024</b>	3603
i-134	15820	<b>15616</b>	1000	15739	0.00	<b>15616</b>	3600
i-164	58873	-	-	<b>58111</b>	5.55	-	-
i-167	13805	-	-	<b>13786</b>	0.78	<b>13786</b>	3600
i-175	34014	-	-	<b>33994</b>	116.73	-	-
i-185	26591	-	-	<b>26441</b>	64.93	-	-
i-219	11086	-	-	11212	1.24	<b>10479</b>	3600
i-235	6021	7242	3600	5985	0.09	<b>5924</b>	3600
i-247	21186	<b>19507</b>	3600	21186	0.03	19631	3600
i-250	28639	-	-	<b>28609</b>	4.66	<b>28609</b>	3600
i-263	36933	-	-	<b>36705</b>	16.99	<b>36705</b>	3600
i-272	27672	-	-	<b>27602</b>	4.03	-	-
i-316	10196	10270	3600	10170	0.09	<b>10131</b>	3600
i-360	46205	-	-	<b>45882</b>	1234.28	<b>45882</b>	3600
i-369	25225	-	-	25128	0.48	<b>24364</b>	3600
i-406	25260	-	-	25179	1.50	<b>24922</b>	3600
i-414	33457	-	-	33222	0.54	<b>33016</b>	3600
i-416	<b>41009</b>	-	-	<b>41009</b>	28.61	-	-
i-446	21463	-	-	21322	0.78	<b>20693</b>	3600

# Large Neighborhood Search

Shaw, 1998 [6]

**Core Idea:** iteratively destroy (using a global neighborhood) and repair the solution [7]

**Goal:** improving global search

- 1:  $s \leftarrow$  Initial Solution
- 2: **while** stopping criterion not met **do**
- 3:      $s_{new} \leftarrow$  Repair(Destroy( $s$ ))
- 4:     **if** Cost( $s_{new}$ )  $\leq$  Cost( $s$ ) **then**
- 5:          $s \leftarrow s_{new}$
- 6: **return** best solution found overall

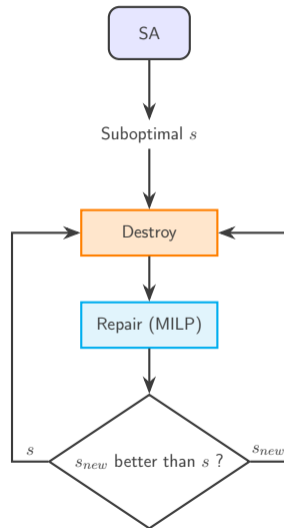
▷ Accept new sol (greedy)

**Destroy operators** ( $p \in [0, 1]$  hyperparameter)

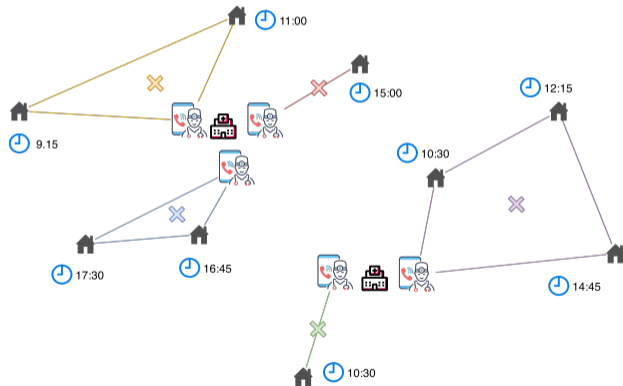
- 1 Destroy  $p\%$  routes randomly
- 2 Destroy  $p\%$  routes baricenter-based

**Repair operator**

- MILP solver with time limit

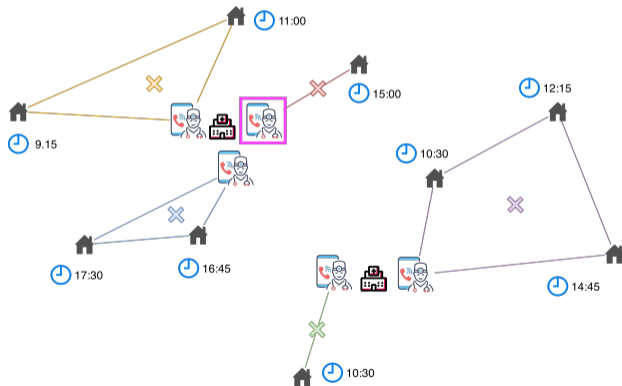


Idea: given a caregiver  $v$ , destroy its route and the baricenter-closest ones



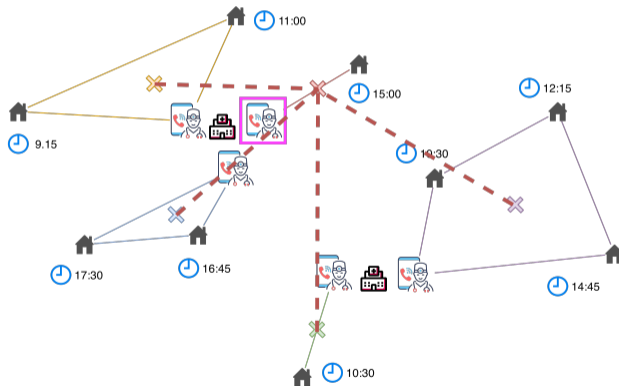
# Baricenter-based Destroyer

Idea: given a caregiver  $v$ , destroy its route and the baricenter-closest ones

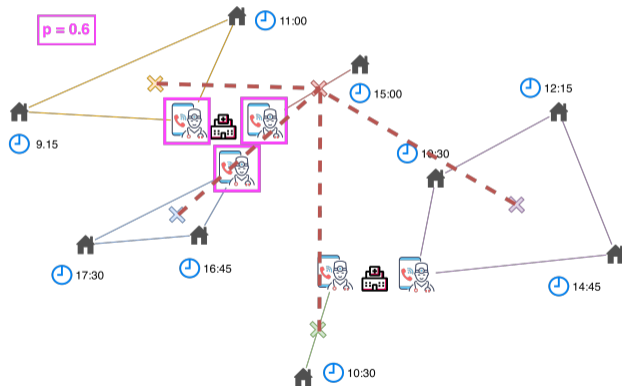


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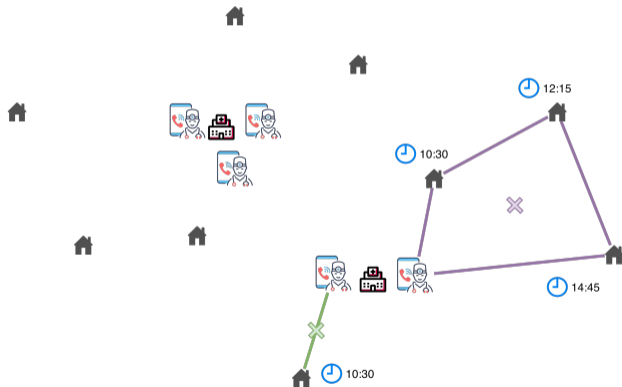


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# Baricenter-based Destroyer

Idea: given a caregiver  $v$ , destroy its route and the baricenter-closest ones



## Pros

- Good **balance** between **exploration and exploitation**

## Cons

- Destroyer could be **biased**, leading to suboptimal solutions

ID	SA	MILP		Hard WS		Hint WS		rnd LNS		baricenter LNS	
	UB	UB	t [s]	UB	t [s]	UB	t [s]	UB	t [s]	UB	t [s]
i-054	65188	-	-	64543	1.16	64026	3601	61847	3600	<b>61399</b>	3600
i-077	16164	-	-	15834	1.08	15546	3600	<b>14987</b>	3600	15253	3600
i-083	12831	-	-	12655	0.51	12384	3600	<b>12128</b>	3600	12371	3600
i-100	15119	<b>14722</b>	3600	15053	0.04	14887	3600	14807	3600	14882	3600
i-116	17393	<b>16973</b>	1.0	17393	0.00	<b>16973</b>	1	<b>16973</b>	3600	<b>16973</b>	3600
i-126	47475	-	-	47024	3600.21	47024	3603	45717	3600	<b>45616</b>	3600
i-134	15820	<b>15616</b>	1000	15739	0.00	<b>15616</b>	3600	<b>15616</b>	3600	<b>15616</b>	3600
i-164	58873	-	-	58111	5.55	-	-	<b>55347</b>	3600	55806	3600
i-167	13805	-	-	13786	0.78	13786	3600	13747	3600	<b>13392</b>	3600
i-175	34014	-	-	33994	116.73	-	-	33994	3600	<b>33786*</b>	3600
i-185	26591	-	-	26441	64.93	-	-	26441	3600	<b>26238</b>	3600
i-219	11086	-	-	11212	1.24	10479	3600	<b>10276</b>	3600	10552	3600
i-235	6021	7242	3600	5985	0.09	5924	3600	<b>4122</b>	3600	4384	3600
i-247	21186	<b>19507</b>	3600	21186	0.03	19631	3600	<b>19507</b>	3600	19630	3600
i-250	28639	-	-	28609	4.66	28609	3610	28405	3600	<b>28243</b>	3600
i-263	36933	-	-	36705	16.99	36705	3606	35740	3600	<b>35476</b>	3600
i-272	27672	-	-	27602	4.03	-	-	27471	3600	<b>27449</b>	3600
i-316	10196	10270	3600	10170	0.09	<b>10131</b>	3600	<b>10131</b>	3600	<b>10131</b>	3600
i-360	46205	-	-	45882	1234.28	45882	3605	<b>44203</b>	3600	45090	3600
i-369	25225	-	-	25128	0.48	24364	3600	<b>23802</b>	3600	24743	3600
i-406	25260	-	-	25179	1.50	24922	3600	<b>24783</b>	3600	24897	3600
i-414	33457	-	-	33222	0.54	33016	3604	32134	3600	<b>31979</b>	3600
i-416	41009	-	-	41009	28.61	-	-	40991	3600	<b>40847</b>	3600
i-446	21463	-	-	21322	0.78	20693	3600	<b>19970</b>	3600	20833	3600

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